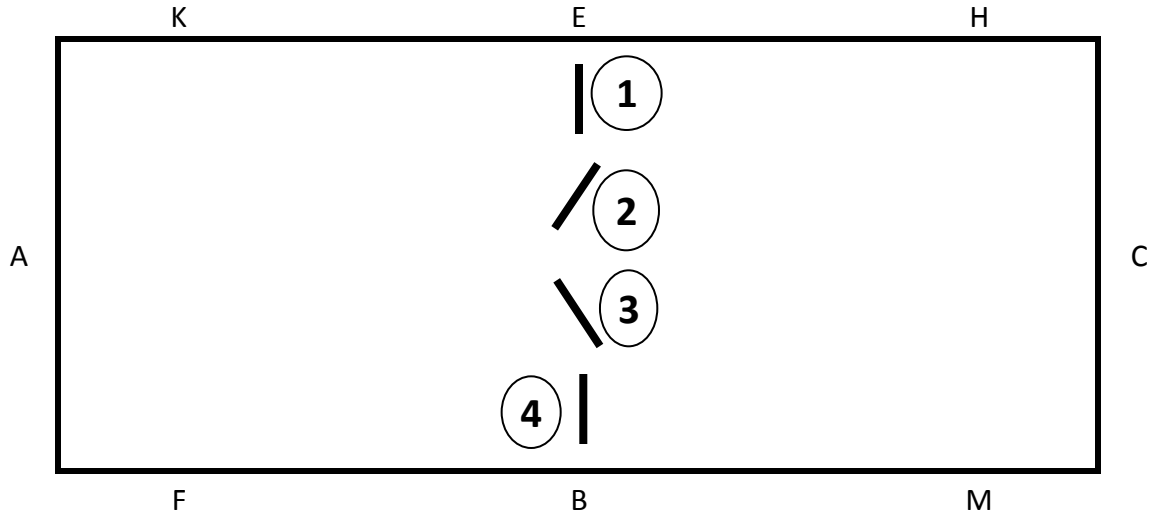


## Minis Ground Poles Test #2 Score Sheet



Rider Number	
--------------	--

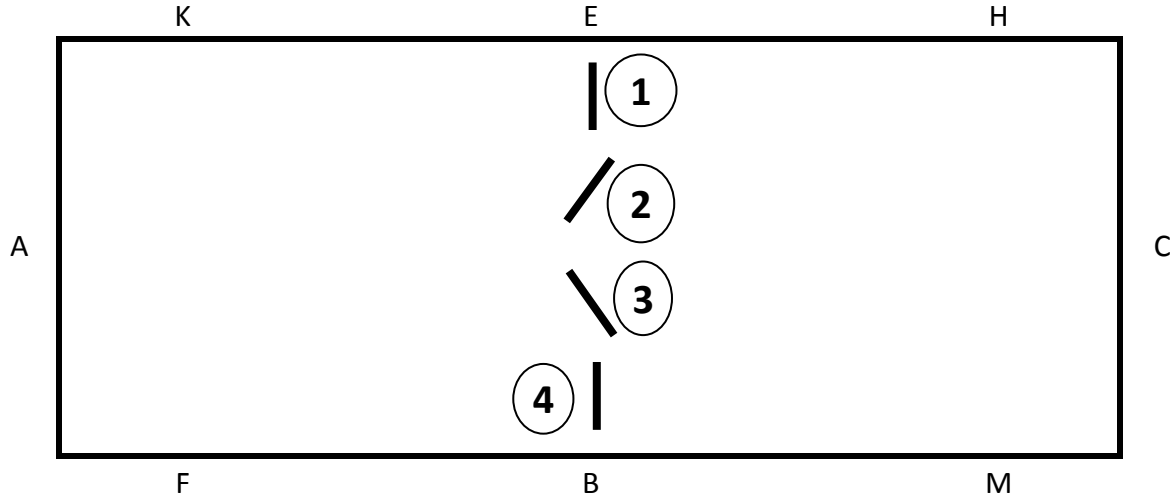
	Enter and track left. Work over rails in 2-point	COMMENTS
#1	Trot rail 4, then pass "M"	
#2	Trot rail 3 heading towards "F"	
#3	Trot past "F" and halt at "A"	
#4	Walk then pick up trot between "A" and "K"	
#5	2-point at trot from "K" to "H"	
#6	Back to rising trot, turn towards "K" and trot rail 2	
#7	Walk at "K"	
#8	Trot at "A" and trot rail 4	

Trot to out gate, walk and exit arena	<b>SCORE</b>	
	1st Refusal / Test Error	-10
	2nd Refusal / Test Error	-20

If the rider has a refusal/ run-out at a pole or a test error, the judge shall circle the -10 for the first infraction and also the -20 for a second infraction.

**TOTAL** \_\_\_\_\_

## Beginner Ground Poles Test #2 Score Sheet



Rider Number	
--------------	--

	Enter and track left. Work over rails in 2-point	COMMENTS
#1	Trot rail 4, then pass "M"	
#2	Trot rail 3 heading towards "F"	
#3	Trot past "F" and "A" and halt at "E"	
#4	Pick up trot, pass "C" and trot rail 2	
#5	2-point at trot from "F" to "M"	
#6	Rising trot at "M"	
#7	Trot rail 1	
#8	Trot rail 3 heading towards "H"	

Trot to out gate, walk and exit arena	<b>SCORE</b>	
---------------------------------------	--------------	--

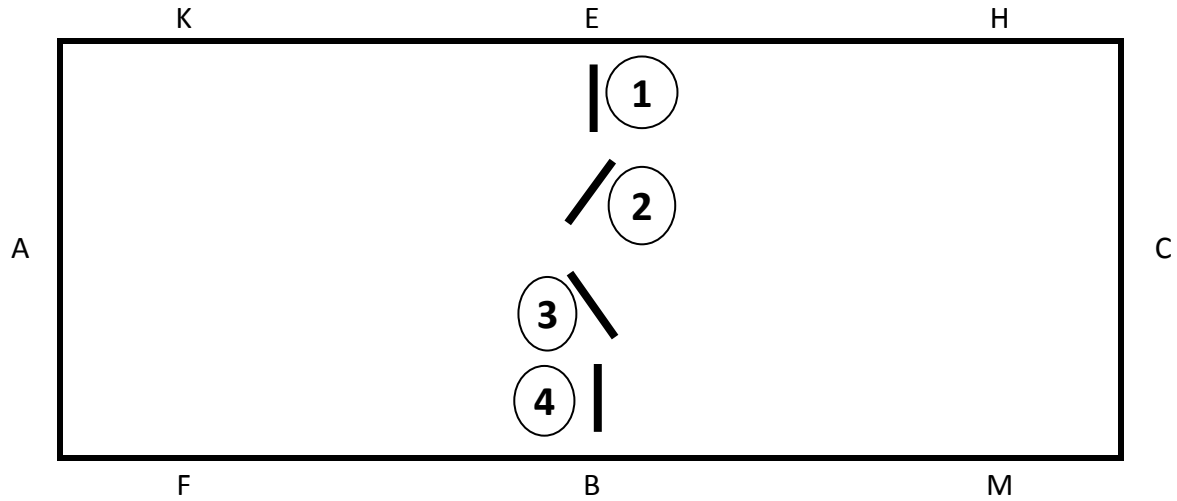
1st Refusal / Test Error	-10
2nd Refusal / Test Error	-20

If the rider has a refusal/  
run-out at a pole or a test  
error, the  
judge shall circle the -10 for the first  
infraction and also the -20 for a  
second infraction.

**TOTAL**

---

## Advanced Beg Ground Poles Test #2 Score Sheet

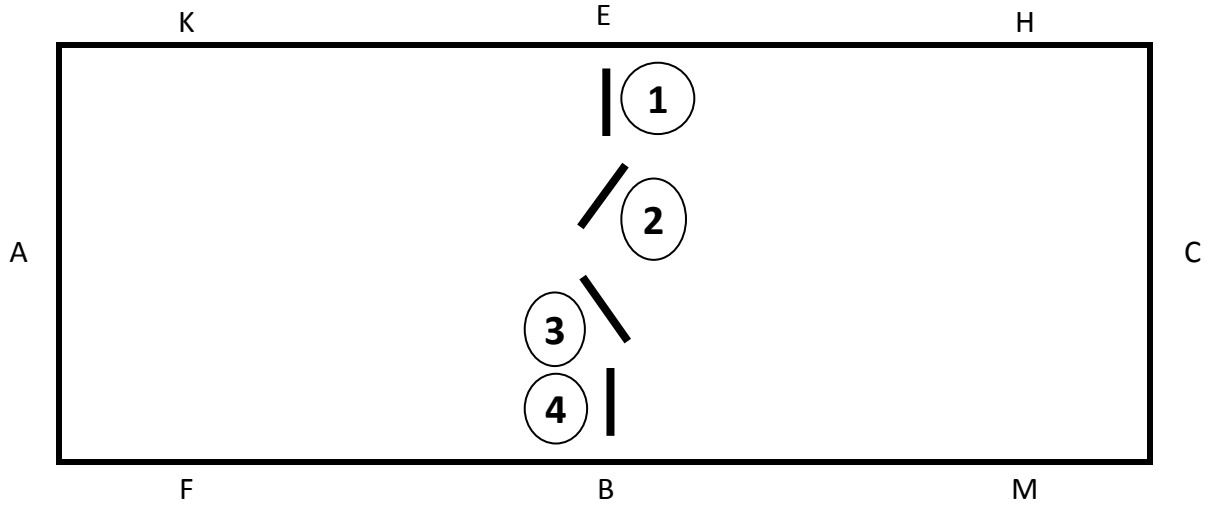


Rider Number	
--------------	--

	Enter and track left. Work over rails at 2-point.	COMMENTS
#1	Trot rail 4 then stay in trot	
#2	Trot rail 1 then pick up canter between "K" and "A"	
#3	Canter a circle between "A" and the jumps	
#4	Come back to trot between "A" and "F"	
#5	Trot over rail 3 and head towards "H"	
#6	Halt at "C" then pick up trot	
#7	Trot rail 2 and head towards "K"	
#8	Trot rail 3 and head towards "H"	

<b>Trot to out gate, walk and exit arena</b>	<b>SCORE</b>	
If the rider has a refusal/ run-out at a pole or a test error, the judge shall circle the -10 for the first infraction and also the -20 for a second infraction.	<b>1st Refusal / Test Error</b>	-10
	<b>2nd Ref/ Test Error</b>	-20
	<b>TOTAL</b>	<hr style="border: none; border-top: 1px solid black; width: 100%;"/>

## Novice Fences Test #2 Score Sheet

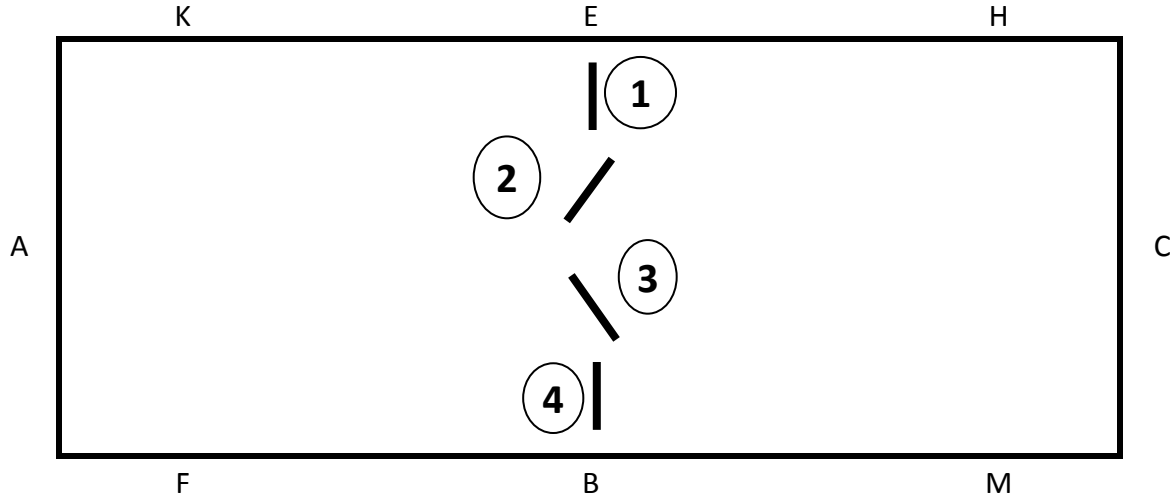


Rider Number	
--------------	--

	<b>Enter and track left</b>	<b>COMMENTS</b>
#1	Trot fence 3 and head towards "H"	
#2	Head towards "C" on right rein and then trot fence 2	
#3	Canter at between "K" and "A"	
#4	Canter fence 4	
#5	Canter fence 1	
#6	Canter fence 3 heading towards "H"	
#7	Canter fence 2 heading towards "K"	
#8	Trot between "K" & "A" and do a small sitting trot circle	

<b>Trot to out gate, walk and exit arena</b>	<b>SCORE</b>	
If the rider has a refusal/ run-out at a pole or a test error, the judge shall circle the -10 for the first infraction and also the -20 for a second infraction.	<b>1st Refusal / Test Error</b>	<b>-10</b>
	<b>2nd Refusal / Test Error</b>	<b>-20</b>
<b>TOTAL</b>		

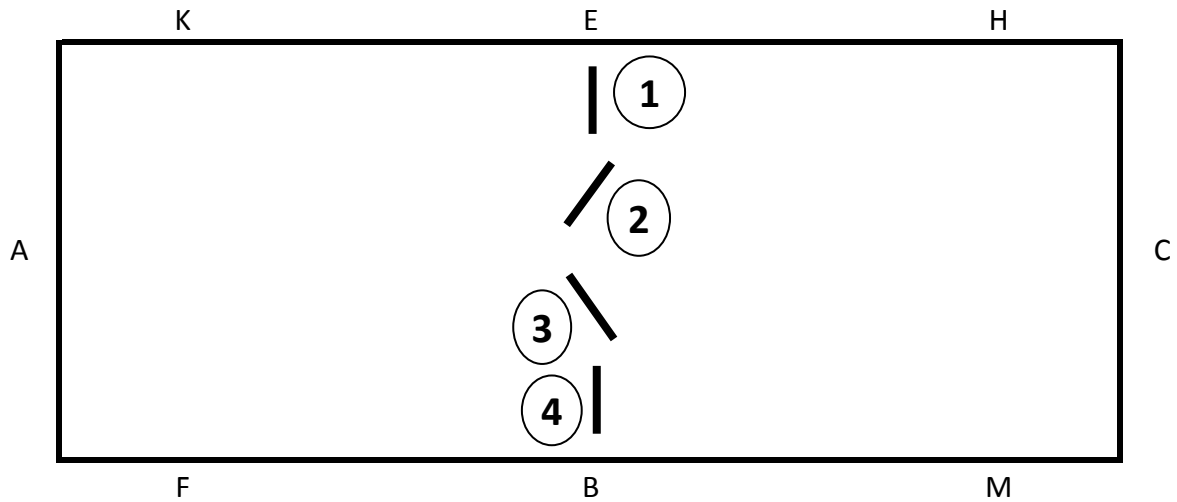
## Intermediate Fences Test #2 Score Sheet



Rider Number	
--------------	--

Enter and track left		COMMENTS
#1	Canter fence 4	
#2	Canter fence 3	
#3	Trot at "F" and then halt at "A"	
#4	Walk and then canter fence 2	
#5	Canter fence 1	
#6	Trot between "K" and "A"	
#7	Sitting trot from "F" to "M" then canter	
#8	Canter fence 3	
<b>Trot to out gate, walk and exit arena</b>		<b>SCORE</b>
If the rider has a refusal/ run-out at a pole or a test error, the judge shall circle the -10 for the first infraction and also the -20 for a second infraction.		1st Refusal / Test Error      -10
		2nd Refusal / Test Error      -20
<b>TOTAL</b>		<hr style="border: none; border-top: 3px double black;"/>

## Open Fences Test #2 Score Sheet



Rider Number	
--------------	--

	Enter and Track Left	COMMENTS
#1	Canter fence 3 heading towards "H"	
#2	Canter fence 2	
#3	Canter fence 4	
#4	Halt at "C" then pick up canter	
#5	Canter fence 1	
#6	Perform a hand gallop from "F" to M"	
#7	Working canter at "M" & canter fence 3 towards "F"	
#8	Trot fence 2 then trot at "M"	

<b>Trot to out gate, walk and exit arena</b>	<b>SCORE</b>	
If the rider has a refusal/ run-out at a pole or a test error, the judge shall circle the -10 for the first infraction and also the -20 for a second infraction.	<b>1st Refusal / Test Error</b>	-10
	<b>2nd Refusal / Test Error</b>	-20
	<b>TOTAL</b>	